



HARVEST DETAILS EDIT

CLONE

10-5

VINEYARD

Home Block

SOIL

Silty loam over schist and gravel

HARVEST DATE

20/04/2021

BRIX

24

TITRATABLE ACIDITY

6.80 g/l

РΗ

3.72

WINE ANALYSIS EDIT

ALCOHOL

13%

RESIDUAL SUGAR

n/a

TITRATABLE ACIDITY

5.30 g/l

PH

3.70

GIBBSTON SINGLE VINEYARD

LE MAITRE 2022 PINOT NOIR



Le Maitre is grown from mature vines planted by Alan Brady in the early 1980's. Production is confined to about 150 cases from this historic dry-farmed, organic vineyard.

SINGLE VINEYARD RANGE

Drawing from Gibbston Valley's most intriguing vineyards, the Single Vineyard range gives full voice to site.

2022 GIBBSTON GROWING SEASON

All in all, 2022 was an excellent growing season. After a late October budburst in Gibbston, warm, sunny conditions powered the vines through flowering and set. Warm dry, often hot conditions prevailed into harvest, with high diurnal shifts preserving acidity. Benign March allowed full ripeness.

VINEYARD

Le Maitre comes from Gibbston Valley's original Home Block vineyard at the western entry to Gibbston. Running along the south edge of State Highway 6, 350-370m, it is sheltered and warm, leading to relatively early budburst and development. The near 40 year old vines grow close planted (6000 / ha) and unirrigated on silty loam soils, over a mix of fractured schist and gravel. The vines have a natural balance born from age and a deep root profile.

WINEMAKING DETAILS

EDIT We picked Le Maitre in pristine condition after a fantastic growing season. The yield was typically low: 1.73 tonnes; and winemaking simple: fully destemmed, natural fermentation, and pressing after 18 days on skins. The wine filled to 5 barrels total (20% new).

AROMA AND PALATE

EDIT Deeply complex; sweet red fruits sidle alongside savoury earth, beetroot and alpine flowers. Medium bodied, the precise acidity draws the poised fruit through to a long, eo finish. Fine and elegant.

CELLARING

EDIT Enjoy in a primary stage for the next five years, cellar for up to

CENTRAL OTAGO HANDCRAFTED WINES